FRIENDSHIP TOURNAMENT

TOURNAMENT FORMAT

1. **AGE CATEGORIES**
   2014 - U10   2013 - U11   2012 - U12

2. **SCHEDULES:**
   All teams will be guaranteed **FOUR (4)** games in Round Robin play.

3. **LENGTH OF GAME**:
   Round Robin, Play-off, Quarter and Semi-final games are 12 – 15 – 15 stop time.
   Championship games are 15 – 15 – 15 stop time.

4. **RUNNING TIME:**
   Only during the Round Robin Play, a five-goal differential at any time in the third period will result in running time. If the deficit is reduced to three goals, stop time will resume.
   No running time during playoff games.

5. **ICE RE-SURFACING:**
   Floods will occur at the end of the 3rd period of all games including the Playoffs.

6. **PRE-GAME WARM-UP:**
   Three (3) minutes maximum.

7. **TIME-OUTS:**
   One 30 second time-out will be allowed per game (includes overtime).

8. **AWARDS:**
   Tournament Champions and Finalists will receive tournament awards respectively for each member of the team as well as a Team Trophy.

9. **U10 (2014):**

   The 1st and 2nd place teams in each division will advance to the Quarter-Finals. 1st place teams will be ranked 1 to 4 and the 2nd place teams will be ranked 5 to 8 to determine Quarter-Final opponents; in order of the formula below.

   There will be **NO** re-ranking once the quarter-final opponents are determined.

10. **U11 (2013):**

   The 1st and 2nd place teams in each division will advance to the Quarter-Finals. 1st place teams will be ranked 1 to 4 and the 2nd place teams will be ranked 5 to 8 to determine Quarter-Final opponents; in order of the formula below.

   There will be **NO** re-ranking once the quarter-final opponents are determined.

11. U12 (2012):

The 1st and 2nd place teams in each division will advance to the Quarter-Finals. 1st place teams will be ranked 1 to 4 and the 2nd place teams will be ranked 5 to 8 to determine Quarter-Final opponents; in order of the formula below.

There will be NO re-ranking once the quarter-final opponents are determined.

12. FORMULA:

METHOD OF DECLARING DIVISION STANDINGS, RANKING & WILD CARDS.

12.1 Highest points earned during Round Robin Play.

TWO (2) TEAMS TIED IN POINTS:

12.2 Whichever team won the game played against the team which it is tied with, places higher, i.e. **"head to head".**

12.3 If still tied, add the goals for and against together and divide into the goals for, the team with the highest percentage placing higher. ***When applying this formula the maximum goal differential in any game shall be no greater than 10,***

12.4 If still tied… least goals against
If still tied… most goals for
If still tied… fewest penalty minutes *Includes Majors (5 min.) & Misconducts (10 min.)*
If still tied…. Coin toss

THREE (3) TEAMS OR MORE TIED IN POINTS:

NOTE: The three team tiebreaker is used to determine the seeding of the 1st, 2nd, 3rd etc. If any step in the tiebreaker only seeds one team, that team assumes that position. The three team tiebreaker will continue to determine the seeding of the remaining teams. **At no time will teams using this formula go back to the two team tiebreaker.**

12.5 **(All round robin games are included)** add the goals for and against together and divide into the goals for, the team with the highest percentage placing higher. ***When applying this formula the maximum goal differential in any game shall be no greater than 10,***

12.6 If still tied… least goals against
If still tied… most goals for
If still tied… fewest penalty minutes *Includes Majors (5 min,) & Misconducts (10 min.)*
If still tied…. Coin toss

13. MAXIMUM GOAL SPREAD:
For the purpose of **calculating the formula** (add the goals for & goals against together and divide into goals for), the **Tournament Committee** has set a **10 goal spread, as a maximum.** Please note when posting the scores on the charts and website, they will be posted with this maximum restriction. The actual score on the game sheet will remain.

14. OVERTIME PROCEDURE:
Overtime will be played only in the **Play-off, Quarters, Semis & Finals.**

During the Round Robin play, if the game is tied at the end of regulation time each team will be awarded **one** point.

14.1   FOR PLAY-OFF, QUARTER AND SEMI FINAL GAMES:
If tied at the end of regulation time **TEAMS WILL CHANGE ENDS and** commence to play a five (5) minute stop time sudden-victory overtime period with three (3) skaters on the ice per team until one team scores.

***   A penalty incurred during the "3 on 3" will result in the non-offending team adding an additional player to the ice until the expiration of the penalty and the first stoppage of play.**

14.2   FOR CHAMPIONSHIP GAMES:
If tied at the end of regulation time **TEAMS WILL CHANGE ENDS and** commence to play a ten (10) minute stop time, sudden-victory overtime period. If still tied, teams will retire to their respective dressing rooms while the ice is re-surfaced. Upon returning to the ice, teams will commence playing ten (10) minute stop time sudden-victory. Teams will change ends after every ten (10) minutes until one team scores. In the event of a prolonged overtime game, the re-surfacing of the ice will be left up to the discretion of the referees and tournament Chairperson in consultation with both teams to ensure the players' safety is of the utmost priority.

PRIVACY POLICY

This Privacy Policy covers the way in which the Toronto Marlboros Hockey Club collects, uses and retains the information it collects for it's International Friendship and Holiday Classic Tournaments. The administration of these tournaments requires this information to be used for a variety of reasons from registration to schedule creation and any personal information collected is used only for the purposes for which it was obtained. The information is retained until such time as the completion of the tournament and it is no longer required, as deemed by the Executive of the Toronto Marlboros Hockey Club. The Toronto Marlboros Hockey Club is committed to respecting the privacy of individuals through the protection of personal information. For this reason, we do not share any information collected on our web site with any third parties.